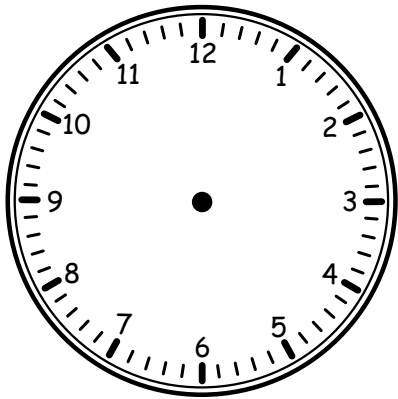
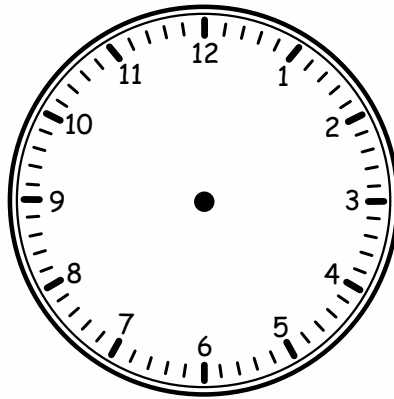


ZEGAR - zadanie -

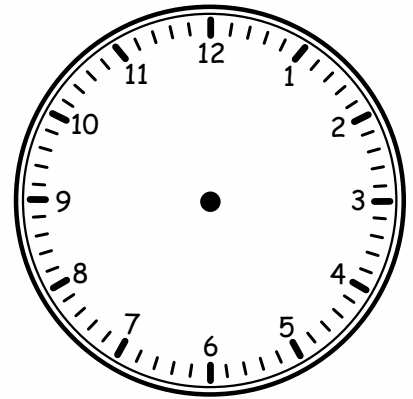
Dorysuj wskazówki na zegarach tak, aby wskazywały podane godziny.



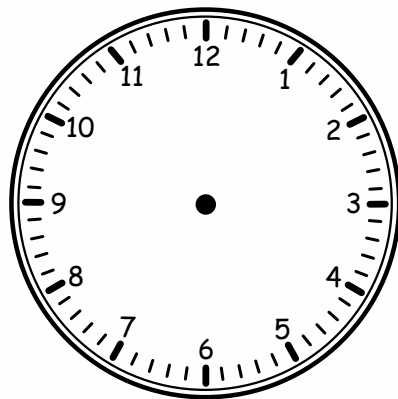
13.30



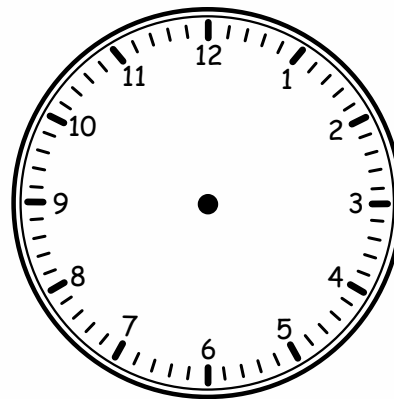
16.15



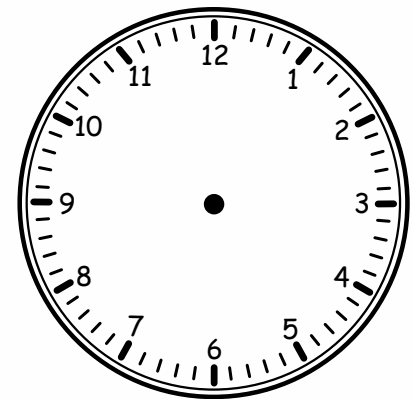
18.45



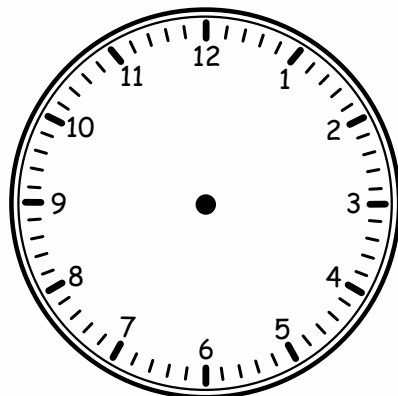
20.30



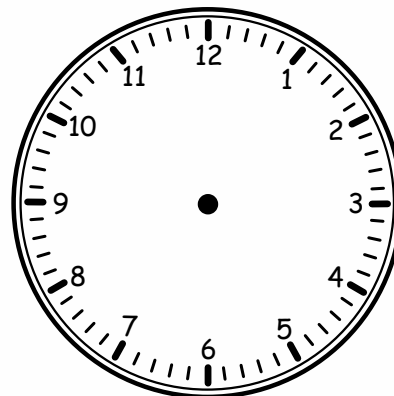
15.45



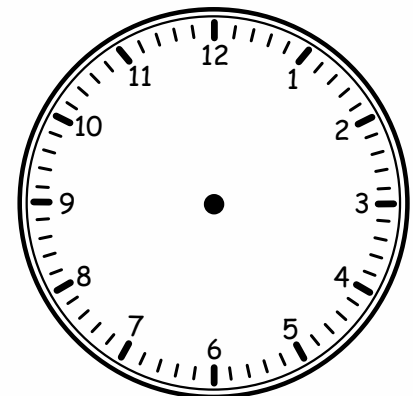
23.15



12.30



21.15



14.45